

# Overconfidence in Tullock Contests

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## Contest Success Functions - some context

- Contests are a tool first introduced by Gordon Tullock (1980) to study the “lobbying” process potentially at play to extract monopoly rents
- In its simplest form,

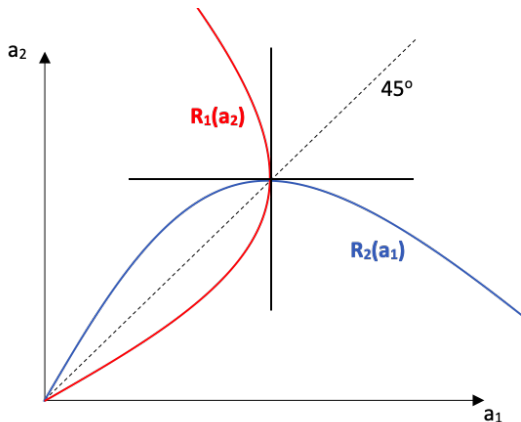
$$P_i(a_i, a_{-i}) = \frac{a_i}{\sum_{j \in n} a_j}$$

- Nice properties:
  - always sums to 1
  - increasing at a decreasing rate in own efforts
  - interpreted as probability *or* share

## Contest Success Functions - some context

- The most basic game involving a contest involves 2 players (labelled 1 & 2) contesting  $v$  and optimizing:

$$\max_{a_1} U_1(a_1, a_2) = \max_{a_1} \left\{ \frac{a_1}{a_1 + a_2} v - a_1 \right\}$$



## Contest Success Functions - extensive work

- The above specification is quite restrictive; several extensions:
  - heterogeneity
  - number of players & entry
  - risk aversion
  - more general “impact functions” than  $f(a_i) = a_i$
- Skaperdas (1996) axiomatized the following function:

$$P_i(a_i, a_{-i}) = \frac{f(a_i)}{\sum_{j \in n} f(a_j)}$$

- where  $f(a_i) > 0$ , for any  $a_i > 0$ ,
- $f'(a_i) > 0$
- $f''(a_i) \leq 0$

## Contest Success Functions - Dissipation ratio

- The *dissipation ratio*  $D$  is defined as sum of expenditures over value of the prize:

$$D = \frac{\sum_{i \in n} a_i}{v}$$

### Two “puzzles” in the literature:

- **Tullock's paradox:** In some contexts (lobbying) we observe very low  $D \ll D^{Nash}$
- **Overspending:** In the lab we typically observe:
  - overspending  $D > D^{Nash}$ ,
  - and even over dissipation  $D > 1 > D^{Nash}$

## Tullock's paradox

- Milyo, Primo, and Groseclose (2000) studied 15 large corporations in 1998. They gave
  - \$1611 million to charities
  - \$16 million to political campaigns.
- Tullock (1989) gives a personal example from being on board of a firm “manufacturing [...] moderately dangerous product”
  - Estimated benefit of keeping product on the market (forever): \$500K
  - Lobbying expenditures: \$10K

⇒ **How can we explain such minor expenditures?**

# Explaining Tullock's paradox

- Risk aversion (Treich 2010)
- Heterogeneity in valuations (Hillman and Riley (1998) and heterogeneity generally speaking
- uncertain number of contestants (Kahana and Klunover 2015)
- Group rent-seeking (Ursprung 1990)

## Over-spending and over-dissipation in the lab

- Participants in lab experiments invest systematically more resources in a contest than the Nash prediction (e.g. Sheremeta 2018), why?
  - (**overspending**); risk lovers (Jindapon and Whaley 2015)
  - (**overdissipation**) Probabilistic contests may admit mixed strategy equilibria; so overspending in realization (Baye et al. 1999)
  - (**overdissipation**) Contestants may derive higher utility than the value of the prize (Dickson et al. 2022)
  - (**overdissipation**) Behavioural biases (Hillman and Long 2019, for review)



# Overconfidence as an explanation

## What is overconfidence?

- Rationality bias: you hold wrong beliefs about your (relative) traits and skills (Santos-Pinto and Sobel, 2005)
- evidence among e.g. entrepreneurs, judges, CEOs, fund managers, poker and chess players, marathon runners, . . .
  - 93% of drivers believe that they are better than average (Barber and Odean, 2001)
  - I'll study last minute for the exam; it's easy stuff
  - WWI: all leaders were convinced the war would be short (few weeks) and victorious
  - "We'll take Kiev in few days" / "The Ukrainian fighter is superior because he fights with his soul"

# Overconfidence

## Can we rationalize such wrong beliefs?

- Overconfidence is compatible with bayesian updating (Benoît and Dubra, 2011)
- Imagine gambler believing has more than  $1/6$  chances of getting a 6 on the throw of a dice
  - Everyone knows the odds
  - And yet, given the randomness of the process any beliefs can be rationalized

## Related literature

### **Overconfidence in contests**

- Ando (2004): Overestimation of the valuation  $v$
- Ludwig et al. (2011): Unilateral underestimation of cost of effort

### **Behavioural biases in contests**

- Baharad and Nitzan (2008) and Keskin (2018): Cumulative Prospect Theory

### **Overconfidence in conflict**

- Menuet and Sekeris (2021): War of Attrition game

# Overconfidence in a Tullock contest

$$\lambda_i > 1$$

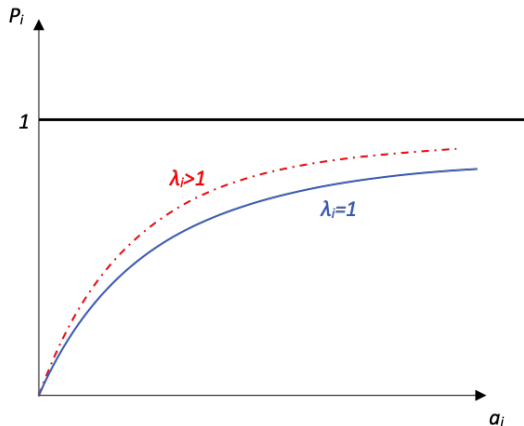
$$P_i(a_i, a_{-i}; \lambda_i) = \begin{cases} \frac{\lambda_i q_i(a_i)}{\lambda_i q_i(a_i) + \sum_{j \neq i} q_j(a_j)} & \text{if } \lambda_i q_i(a_i) + \sum_{j \neq i} q_j(a_j) > 0 \\ 1/n & \text{otherwise} \end{cases},$$

## Desirable properties

- 1 From each player's perspective  $\sum_j P_j = 1$
- 2 Perceived probability of winning for  $i$  increases in  $\lambda_i$
- 3 Overestimating your ability  $\Leftrightarrow$  underestimating the opponents' ability/ies

# Overconfidence in a Tullock contest

**Overconfidence shifts up expected probability**



# Symmetric technology, preferences, and overconfidence

- 2 players
- (symmetric) prize:  $v$
- (symmetric) impact function:  $q(a_i)$
- $\lambda_i = \lambda > 1$
- (symmetric) cost function:  $c(a_i)$

$$\max_{a_i} \frac{\lambda q(a_i)}{\lambda q(a_i) + q(a_j)} v - c(a_i)$$


## Symmetry - results

### F.O.C.

$$\frac{\lambda q'(a_i)q(a_j)}{[\lambda q(a_i) + q(a_j)]^2} v - c'(a_i) = 0$$

Lemma 1  $R_i(a_j)$  is concave in  $a_j$  and reaches a maximum for  $q(a_j) = \lambda q(a_i)$

- Apply the IFT to the above FOC and obtain:

$$\text{sign} \left\{ \frac{\partial a_i}{\partial a_j} \right\} = \text{sign} \{ \lambda q(a_i) - q(a_j) \}$$


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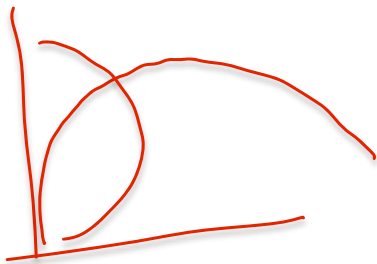
- Hence, at symmetric equilibrium,  $a_i^* = a_j^* \Rightarrow R_i'(a_j) > 0$



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Lemma 2 *The contest game with overconfident contestants admits a unique equilibrium*

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- If rival expected to exert low effort (of if overconfidence is high), reaction function contracts with  $\lambda$

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- If rival expected to exert low effort (of if overconfidence is high), reaction function contracts with  $\lambda$
- If rival expected to exert high effort (of if overconfidence is low), reaction function expands with  $\lambda$

*Intuition:* when winning odds are high, you can afford spending little effort; otherwise you attempt maintaining not too low odds

## Symmetry - results

**Remarkable observation:** *The maximum value of a player's best response is independent of his/her degree of overconfidence*

Recall the FOC:

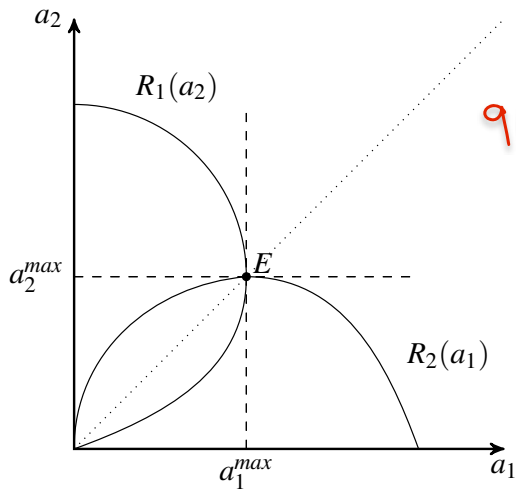
$$\frac{\lambda q'(a_i)q(a_j)}{[\lambda q(a_i) + q(a_j)]^2} v = c'(a_i)$$

Moreover, max of reaction function such that  $\lambda q(a_i) = q(a_j)$ , hence:

$$\frac{q'(a_i^{max})}{4q(a_i^{max})} v = c'(a_i^{max})$$

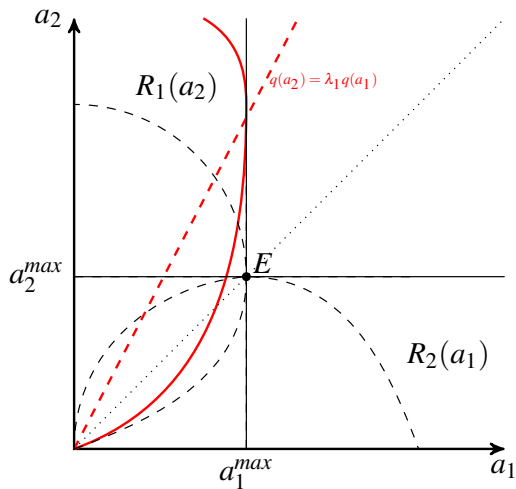
**Intuition:** No matter how the rival reaches his “contest capacity”, the focal player always has the same best response to a given actual strength of the rival

# Reaction functions w/o overconfidence

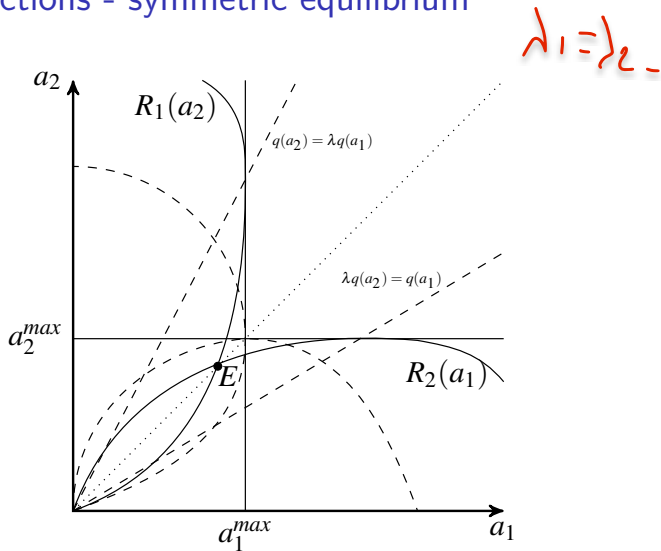


$$q(a_i) = q(a_j)$$

## Reaction functions - overconfidence for player 1



# Reaction functions - symmetric equilibrium



## Extending the reasoning to asymmetric overconfidence

- 2 players
- (symmetric) prize:  $v$
- (symmetric) impact function:  $q(a_i)$
- **player-specific  $\lambda_i$**
- (symmetric) cost function:  $c(a_i)$

$$\lambda_1 > \lambda_2 > \lambda$$

$$\max_{a_i} \frac{\lambda_i q(a_i)}{\lambda_i q(a_i) + q(a_j)} v - c(a_i)$$



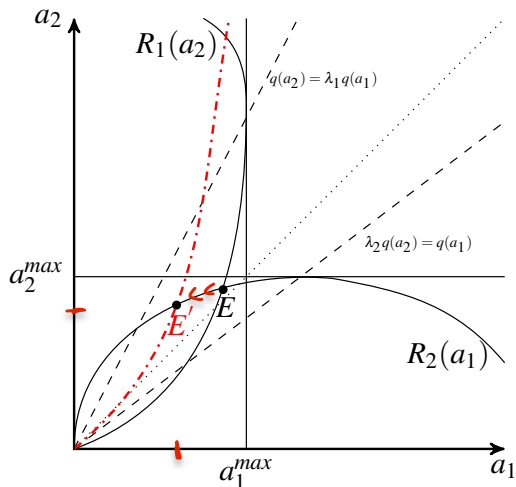
## Extending the reasoning to asymmetric overconfidence

- Previous results extend here (shape of B.R. functions,, effect of overconfidence)

**Proposition:** *In a two player generalized Tullock contest where both players are overconfident the more overconfident player exerts lower effort. Hence, the more overconfident player is the Nash loser since*

$$\lambda_i > \lambda_j \Leftrightarrow P_i(a_i^*, a_j^*) < 1/2 < P_j(a_i^*, a_j^*).$$

## Reaction functions - asymmetric overconfidence



## Extending the reasoning to asymmetric overconfidence

- As  $\lambda_i$  increases, contestant  $i$  increasingly thinks he is more impactful in the contest, i.e.  $\lambda_i q(a_i^*) > q(a_j^*)$

## Extending the reasoning to asymmetric overconfidence

- As  $\lambda_i$  increases, contestant  $i$  increasingly thinks he is more impactful in the contest, i.e.  $\lambda_i q(a_i^*) > q(a_j^*)$
- Yet for  $\lambda_i q(a_i^*) > q(a_j^*)$ , the best response function contracts

## Extending the reasoning to asymmetric overconfidence

- As  $\lambda_i$  increases, contestant  $i$  increasingly thinks he is more impactful in the contest, i.e.  $\lambda_i q(a_i^*) > q(a_j^*)$
- Yet for  $\lambda_i q(a_i^*) > q(a_j^*)$ , the best response function contracts
- At the limit then we obtain:

**Corollary:** *Both players exert less effort than if both were rational, and as the overconfidence of either player increases, both players' efforts decrease.*

## Asymmetry along any dimension (except $v$ )

- 2 players
- (symmetric) prize:  $v$
- player-specific impact function:  $q_i(a_i)$
- player-specific  $\lambda_i$
- player-specific cost function:  $c_i(a_i)$

$$\max_{a_i} \frac{\lambda_i q_i(a_i)}{\lambda_i q_i(a_i) + q_j(a_j)} v - c_i(a_i)$$

## Asymmetry along any dimension (except $v$ )

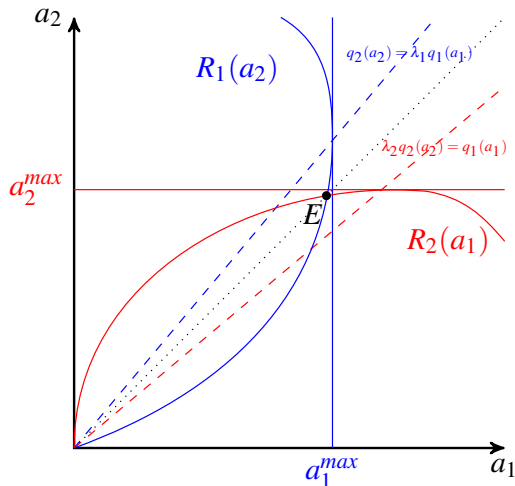
**Lemma:** *If the two players are subject to the same overconfidence bias,*

$$a_1^{max} > a_2^{max} \Leftrightarrow a_1^* > a_2^*.$$

$\Rightarrow$  Highly intuitive; if a player's "contest efficiency" increases or cost structure improves, he can only improve his winning odds

# Reaction functions - asymmetric players

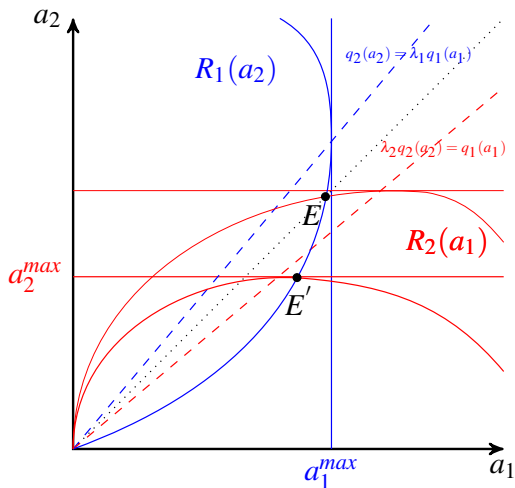
## Symmetric overconfident players





## Reaction functions - asymmetric players

**Player 2** less “efficient” [deterioration of cost technology]



## Asymmetry along any dimension (except $v$ )

**Lemma:** If  $a_1^{max} > a_2^{max}$  and  $\lambda_2 \geq \lambda_1 > 1$ , then  $a_1^* > a_2^*$ .

- We've shown that for symmetric technology, **more overconfident** produces **lower effort**
- We've also shown that for symmetric overconfidence, **less efficient** produces **lower effort**

⇒ Both “forces” (**overconfidence** & **technology**) push in the same direction

## Asymmetry along any dimension (except $v$ )

**Proposition:** For any  $a_1^{max}$ ,  $a_2^{max}$  and  $\lambda_2$ , there always exist a value  $\tilde{\lambda}_1$  such that if  $\lambda_1 > \tilde{\lambda}_1$ , then  $q_1(a_1^*) < q_2(a_2^*)$ .

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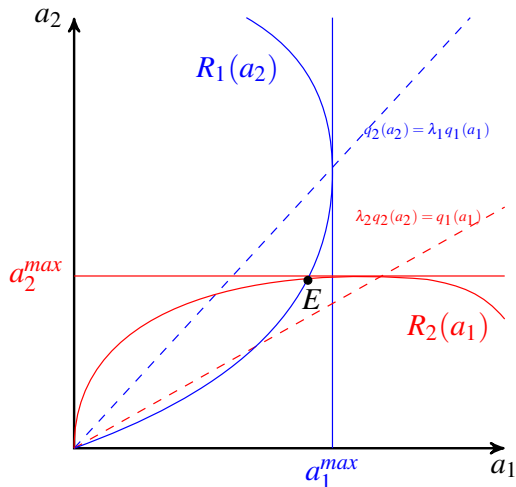
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**Corollary:** If  $\lambda_i \rightarrow \infty$ , for any  $i \in \{1, 2\}$ ,  $a_i^* \rightarrow 0$  and  $a_2^* \rightarrow 0$ .

- Increases in overconfidence lead (beyond some level) to systematic contractions of the best response
- The focal player reduces his/her effort
- Strategic reaction of rival [str. complements] implies both reduce effort

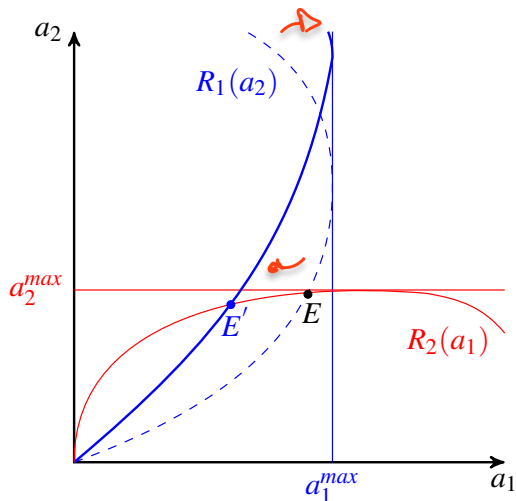
# Reaction functions - asymmetric players

Increase in  $\lambda_1$



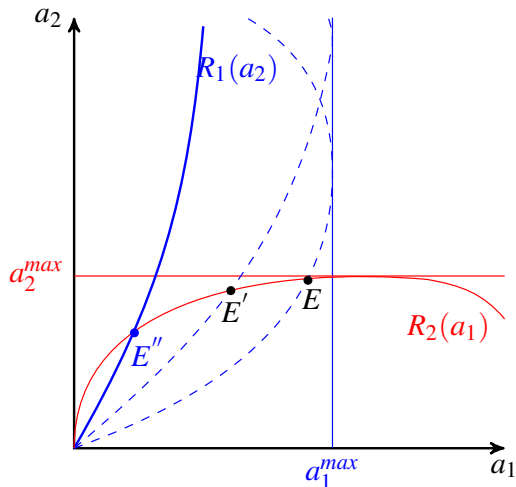
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# Reaction functions - asymmetric players

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## Asymmetry along any dimension (except $v$ )

**Proposition:** *An increase in player 1's overconfidence implies that*

$$\left\{ \begin{array}{l} \text{if } \lambda_1 q_1(a_1^*) > q_2(a_2^*) \text{ and } \lambda_2 q_2(a_2^*) > q_1(a_1^*) \text{ then } \partial a_1^* / \partial \lambda_1 < 0 \text{ and } \partial a_2^* / \partial \lambda_1 < 0 \\ \text{if } \lambda_2 q_2(a_2^*) < q_1(a_1^*) \text{ then } \partial a_1^* / \partial \lambda_1 < 0 \text{ and } \partial a_2^* / \partial \lambda_1 > 0 \\ \text{otherwise, if } \lambda_1 q_1(a_1^*) < q_2(a_2^*) \text{ then } \partial a_1^* / \partial \lambda_1 > 0 \text{ and } \partial a_2^* / \partial \lambda_1 > 0 \end{array} \right.$$

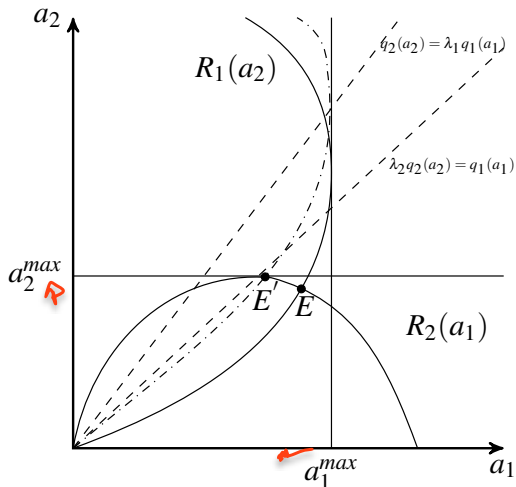
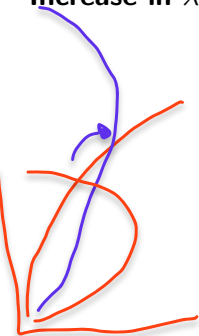
**Inuition:**

- If str. comp. for both, contraction of one B.R.  $\Rightarrow$  reduction of efforts
- If str. subst. for  $P_2$ , contraction of  $R_1 \Rightarrow \searrow a_1^*, \nearrow a_2^*$
- If str. subst. for  $P_1$ , contraction of  $R_1 \Rightarrow$  increase of efforts



## Strategic substitutability for Player 2

Increase in  $\lambda_1$



## Extension to $n$ players

- $n$  players
- (symmetric) prize:  $v$
- (symmetric) impact function:  $q(a_i)$
- (symmetric)  $\lambda$
- (symmetric) cost function:  $c(a_i)$

$$\max_{a_i} \frac{\lambda q(a_i)}{\lambda q(a_i) + q(a_j)} v - c(a_i)$$

## Extension to $n$ players

**Proposition:** Individual and aggregate efforts decrease (increase) with overconfidence if  $\lambda > (<) n - 1$ .

### Inuition:

- If  $\lambda$  is low, at symmetric equilibrium his B.R. is downward-sloping [str. subst.]
- Increasing  $\lambda \Rightarrow$  expansion of B.R.; all players increase efforts

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- Increasing  $\lambda \Rightarrow$  expansion of B.R.; all players increase efforts
- With low  $\lambda$  B.R. is downward-sloping because players facing a lot of “aggregate contest effort” are pushed to put a lot of effort in the contest.

## Extension to $n$ players

**Corollary:** *With  $n$  symmetric players, the maximal rent dissipation is always attained when  $\lambda = n - 1$ . There always exists a finite  $n^D$  such that over-dissipation can be observed at equilibrium for  $n > n^D$ .*

### Inuition:

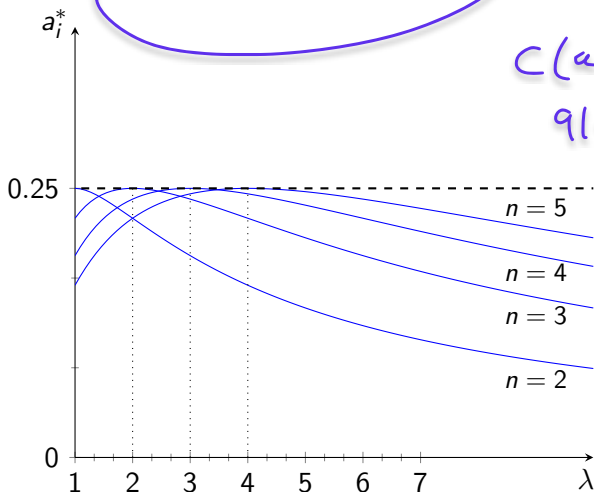
- For any aggregate effort of rivals there is the same  $a_i^{max}$ .
- Max reached when  $\lambda_i q(a_i) = \text{agg. effective effort of rivals}$
- If symmetric game:  $\lambda q(a) = (n - 1)q(a)$
- If that maximal effort is  $a^{max}$ , with  $n$  players, aggregate effort is  $na^{max}$
- $n \rightarrow \infty \Rightarrow \sum na_j^{max} \rightarrow \infty$ .

## Maximal effort with $n$ players

Consider simplest setup:  $U_i = \frac{\lambda a_i}{\lambda a_i + \sum_{j \neq i} a_j} - a_i$ .

$$v = 1$$

$$C(a_i) = a_i$$
$$q(a_i) = a_i$$



# Implications for the dissipation ratio

## Tullock paradox explained

- Tullock's paradox:  $D = \frac{\sum a_j}{v}$  is abnormally low in some contexts
- We show that high degrees of overconfidence will push *all* players' efforts to 0 [for any  $n$ ]
  - Tullock's paradox highlighted in contexts of lobbying (Tullock 1980)
  - Lyons et al. (2020): lobbyists are overconfident!

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## Overdissipation explained

- Lab experiments on contests show that over-spending and over-dissipation are rather the rule
- We uncover that there always exist overconfidence parameters such that overdissipation will be observed with numerous enough players



## Explaining behaviour differences btw Men vs Women

- Men seem to be more overconfident than women (e.g. Niederle and Vesterlund, 2007),
- Recent experimental on contests (Mago and Razzolini, 2019) **all pay auctions** (Chen et al., 2015) reveals that
  - Women bid systematically more than men
  - bids in pairs such that  $WW > WM > MW$
- If men are indeed more overconfident than women, then our theory fully explains these differences in behaviour

# Conclusion

- We introduce overconfidence in Tullock contests
- We characterize the equilibria in very general setups
- Overconfidence may both increase or decrease players' efforts depending on the circumstances
- Provides explanation for:
  - Tullock paradox
  - Overdissipation
- We propose a very flexible (graphically-inspired) tool for working on contests